

## PoolRx for Spas

### Simplifies Spa Care. Healthier Water. Reduces Chemicals.

100% of Spa customers want to relax in healthy water with less chemicals.

100% of Spa Service Pro's want a spa that is simple to care for.

### PoolRx for Spa is the answer

PoolRx Spa units use the same mineral blend and rejuvenating technology as PoolRx for pools. The only difference is the size of the unit and the amount of minerals packed inside each unit. With PoolRx and PoolRx for Spas, it's all about having the right amount of mineral in the water based on total gallons. The minerals dissolve completely and immediately out of the unit to form a stable residual in the water. The minerals eliminate and prevent all types of algae, even the micro algae you can't see. This allows low levels of chlorine (0.5-1.0ppm) to be more active and available in the water, providing amazing clarity. As the water passes back over the unit that you leave in the skimmer or pump basket, the minerals are rejuvenated to last longer, typically 4-6 months depending on the bather load and conditions. PoolRx Spa units are also a great addition for Ozone and UV systems, because the minerals are always working for you throughout the entire body of water.

### PoolRx for Spas comes in two sizes:



100-400 gallons  
(Yellow Spa unit: #101057)  
(2-5 person spa)



400-1000 gallons  
(Black Spa unit: #101055)  
(4-8 person spa)



400-1,000 gallons  
(Sundance Spa unit  
#101058)  
(4-8 person spa)

### Step 1:

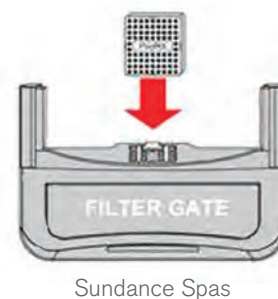
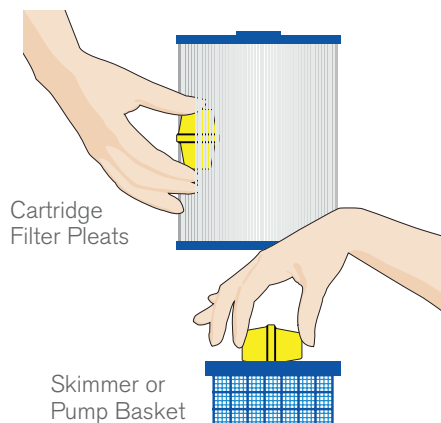
Choose the correct PoolRx Spa unit(s) for your size spa.

### Step 2:

Start with fresh water and a clean filter. Drop Spa unit into skimmer or place between cartridge filter pleats. For Sundance Spas, place in skimmer door slot.

### Step 3:

Add approximately 1 tablespoon of granular chlorine. This should allow you to achieve 0.5-1.0ppm of chlorine in the water.



### Simple weekly maintenance.

- Maintain normal spa chemistry with only 0.5-1.0ppm of chlorine.
- Add approximately 1 tablespoon of granular chlorine once per week.
- If necessary add a little pH up or down to keep water in normal range.
- Replace Spa unit every 4-6 months or whenever the Spa is drained.

### Important Notes:

- \*Do not use with bromine or biguanides (With PoolRx for Spas so little chlorine is needed you will not smell or feel it)
- \*For obvious reasons, do not place unit anywhere in spa that it could get stuck; i.e. "middle tube" of cartridge filter, etc)
- \*There is no booster for spa unit. Simply replace after spa is drained and refilled.

## What is PoolRx?

PoolRx is a unique chelated mineral algaecide and chemical reducer that saves you money and simplifies maintenance while improving the look and feel of your water. PoolRx is effective for up to 6 months and a mineral booster can be added if necessary for longer seasons, larger pools or extreme conditions. The PoolRx method is proven to save money and time, while solving a variety of problems, and fulfilling the most common customer requests. Ideal for all of your chlorine pool, salt pool and spa customers. PoolRx is perfect for Residential and Commercial use.

### Support for any size body of water.

### Residential and Commercial, Chlorine and Salt Systems



#### PoolRx Blue Unit

Item # 101001  
7,500-20,000 gallons supported  
12 units/case



#### PoolRx Yellow Spa Unit

Item # 101057  
100-400 gallons supported  
18 units/case



#### PoolRx Extreme Black Unit

Item # 101066  
20,000-30,000 gallons supported  
12 units/case



#### PoolRx Black Spa Unit

Item # 101055  
400-1,000 gallons supported  
18 units/case



#### PoolRx Booster Mineral

Item # 102001  
7,500-20,000 gallons supported  
18 units/case



#### PoolRx Sundance Spa Unit

Item # 101058  
400-1,000 gallons supported  
18 units/case



#### PoolRx Booster Mineral Bucket

Item # 102003  
20x Boosters or  
300,000 gallons supported  
1 units/case



#### PoolRx Commercial Unit only

No minerals (needs item# 102003)  
Item # 101080  
Rejuvenating Cylinder only for  
75,000-500,000 gallons  
1 unit/case